

Die folgenden Codecs werden von «mediaCORE» unterstützt:

Abkürzungen - die ersten zwei Stellen sind relevant:

D - Decoding | E - Encoding | V - Videocodec | A - Audio | S - Stream

D V	4xm	4X Movie
D V D	8bps	QuickTime 8BPS video
D A	8svx_exp	8SVX exponential
D A	8svx_fib	8SVX fibonacci
D V D	aasc	Autodesk RLE
EA	ac3	ATSC A/52 / AC-3
D A	adpcm_4xm	4X Movie ADPCM
DEA	adpcm_adx	SEGA CRI ADX
D A	adpcm_ct	Creative Technology ADPCM
D A	adpcm_ea	Electronic Arts ADPCM
D A	adpcm_ea_maxis_xa	Electronic Arts Maxis CDROM XA ADPCM
D A	adpcm_ea_r1	Electronic Arts R1 ADPCM
D A	adpcm_ea_r2	Electronic Arts R2 ADPCM
D A	adpcm_ea_r3	Electronic Arts R3 ADPCM
D A	adpcm_ea_xas	Electronic Arts XAS ADPCM
D A	adpcm_ima_amv	IMA AMV ADPCM
D A	adpcm_ima_dk3	IMA Duck DK3 ADPCM
D A	adpcm_ima_dk4	IMA Duck DK4 ADPCM
D A	adpcm_ima_ea_eacs	IMA Electronic Arts EACS ADPCM
D A	adpcm_ima_ea_sead	IMA Electronic Arts SEAD ADPCM
DEA	adpcm_ima_qt	IMA QuickTime ADPCM
D A	adpcm_ima_smjpeg	IMA Loki SDL MJPEG ADPCM
DEA	adpcm_ima_wav	IMA Wav ADPCM
D A	adpcm_ima_ws	IMA Westwood ADPCM
DEA	adpcm_ms	Microsoft ADPCM
D A	adpcm_sbpro_2	Sound Blaster Pro 2-bit ADPCM
D A	adpcm_sbpro_3	Sound Blaster Pro 2.6-bit ADPCM
D A	adpcm_sbpro_4	Sound Blaster Pro 4-bit ADPCM
DEA	adpcm_swf	Shockwave Flash ADPCM
D A	adpcm_thp	Nintendo Gamecube THP ADPCM
D A	adpcm_xa	CDROM XA ADPCM
DEA	adpcm_yamaha	Yamaha ADPCM

D A	alac	ALAC (Apple Lossless Audio Codec)
D V	amv	AMV Video
D A	ape	Monkey's Audio
DEV D	asv1	ASUS V1
DEV D	asv2	ASUS V2
D A	atrac3	Atrac 3 (Adaptive TRansform Acoustic Coding 3)
D V D	avs	AVS (Audio Video Standard) video
D V	bethsoftvid	Bethesda VID video
D V	bfi	Brute Force & Ignorance
DEV	bmp	BMP image
D V D	c93	Interplay C93
D V D	camstudio	CamStudio
D V D	camtasia	TechSmith Screen Capture Codec
D V D	cavs	Chinese AVS video (AVS1-P2, JiZhun profile)
D V D	cinepak	Cinepak
D V D	cljr	Cirrus Logic AccuPak
D A	cook	COOK
D V D	cyuv	Creative YUV (CYUV)
D A	dca	DCA (DTS Coherent Acoustics)
DEV D	dnxhd	VC3/DNxHD
D A	dsicinaudio	Delphine Software International CIN audio
D V D	dsicinvideo	Delphine Software International CIN video
DES	dvbsub	DVB subtitles
DES	dvdsup	DVD subtitles
DEV D	dvvideo	DV (Digital Video)
D V	dxa	Feeble Files/ScummVM DXA
D V D	escape124	Escape 124
DEV D	ffv1	FFmpeg codec #1
DEVSD	ffvhuff	Huffyuv FFmpeg variant
DEA	flac	FLAC (Free Lossless Audio Codec)
DEV D	flashsv	Flash Screen Video
D V D	flic	Autodesk Animator Flic video
DEVSD	flv	Flash Video
D V D	fraps	Fraps

DEA	g726	G.726 ADPCM
DEV	gif	GIF (Graphics Interchange Format)
DEV D	h261	H.261
DEVSDT	h263	H.263
D VSD	h263i	H.263i
EV	h263p	H.263+ / H.263 version 2
D V DT	h264	H.264 / AVC / MPEG-4 AVC / MPEG-4 part 10
DEVSD	huffyuv	Huffyuv / HuffYUV
D V D	idcinvideo	id Quake II CIN video
D A	imc	IMC (Intel Music Coder)
D V D	indeo2	Intel Indeo 2
D V	indeo3	Intel Indeo 3
D A	interplay_dpcm	Interplay DPCM
D V D	interplayvideo	Interplay MVE Video
DEV D	jpegls	JPEG-LS
D V	kmvc	Karl Morton's video codec
D A	liba52	liba52 ATSC A/52 / AC-3
EA	libfaac	libfaac AAC (Advanced Audio Codec)
D A	libfaad	libfaad AAC (Advanced Audio Codec)
DEA	libgsm	libgsm GSM
DEA	libgsm_ms	libgsm GSM Microsoft variant
EA	libmp3lame	libmp3lame MP3 (MPEG audio layer 3)
EA	libvorbis	libvorbis Vorbis
EV	libx264	libx264 H.264 / AVC / MPEG-4 AVC / MPEG-4 part 10
EV	libxvid	libxvidcore MPEG-4 part 2
EV	ljpeg	Lossless JPEG
D V D	loco	LOCO
D A	mace3	MACE (Macintosh Audio Compression/Expansion) 3:1
D A	mace6	MACE (Macintosh Audio Compression/Expansion) 6:1
D V D	mdec	Sony PlayStation MDEC (Motion DECoder)
D V D	mimic	Mimic
DEV D	mjpeg	MJPEG (Motion JPEG)

D V D	mjpegb	Apple MJPEG-B
D V D	mmvideo	American Laser Games MM Video
DEA	mp2	MP2 (MPEG audio layer 2)
D A	mp3	MP3 (MPEG audio layer 3)
D A	mp3adu	ADU (Application Data Unit) MP3 (MPEG audio layer 3)
D A	mp3on4	MP3onMP4
D A	mpc7	Musepack SV7
D A	mpc8	Musepack SV8
DEVSDT	mpeg1video	MPEG-1 video
DEVSDT	mpeg2video	MPEG-2 video
DEVSDT	mpeg4	MPEG-4 part 2
D A	mpeg4aac	libfaad AAC (Advanced Audio Codec)
D VSDT	mpegvideo	MPEG-1 video
DEVSD	msmpeg4	MPEG-4 part 2 Microsoft variant version 3
DEVSD	msmpeg4v1	MPEG-4 part 2 Microsoft variant version 1
DEVSD	msmpeg4v2	MPEG-4 part 2 Microsoft variant version 2
D V D	msrle	Microsoft RLE
D V D	msvideo1	Microsoft Video 1
D V D	mszh	LCL (LossLess Codec Library) MSZH
D A	nellymoser	Nellymoser Asao
D V D	nuv	NuppelVideo
DEV	pam	PAM (Portable AnyMap) image
DEV	pbm	PBM (Portable BitMap) image
DEA	pcm_alaw	A-law PCM
D A	pcm_dvd	signed 16 20 24-bit big-endian PCM
DEA	pcm_mulaw	mu-law PCM
DEA	pcm_s16be	signed 16-bit big-endian PCM
DEA	pcm_s16le	signed 16-bit little-endian PCM
D A	pcm_s16le_planar	16-bit little-endian planar PCM
DEA	pcm_s24be	signed 24-bit big-endian PCM
DEA	pcm_s24daud	D-Cinema audio signed 24-bit PCM
DEA	pcm_s24le	signed 24-bit little-endian PCM
DEA	pcm_s32be	signed 32-bit big-endian PCM
DEA	pcm_s32le	signed 32-bit little-endian PCM

DEA	pcm_s8	signed 8-bit PCM
DEA	pcm_u16be	unsigned 16-bit big-endian PCM
DEA	pcm_u16le	unsigned 16-bit little-endian PCM
DEA	pcm_u24be	unsigned 24-bit big-endian PCM
DEA	pcm_u24le	unsigned 24-bit little-endian PCM
DEA	pcm_u32be	unsigned 32-bit big-endian PCM
DEA	pcm_u32le	unsigned 32-bit little-endian PCM
DEA	pcm_u8	unsigned 8-bit PCM
DEA	pcm_zork	Zork PCM
D V	pcx	PC Paintbrush PCX image
DEV	pgm	PGM (Portable GrayMap) image
DEV	pgmyuv	PGMYUV (Portable GrayMap YUV) image
DEV	png	PNG image
DEV	ppm	PPM (Portable PixelMap) image
D V	ptx	V.Flash PTX image
D A	qdm2	QDesign Music Codec 2
D V D	qdraw	Apple QuickDraw
D V D	qpeg	Q-team QPEG
DEV D	qtrle	QuickTime Animation (RLE) video
DEV	rawvideo	raw video
D A	real_144	RealAudio 1.0 (14.4K)
D A	real_288	RealAudio 2.0 (28.8K)
D V D	rl2	RL2 video
DEA	roq_dpcm	id RoQ DPCM
DEV D	roqvideo	id RoQ video
D V D	rpza	QuickTime video (RPZA)
DEV D	rv10	RealVideo 1.0
DEV D	rv20	RealVideo 2.0
DEV	sgi	SGI image
D A	shorten	Shorten
D A	smackaud	Smacker audio
D V	smackvid	Smacker video
D V D	smc	QuickTime Graphics (SMC)
DEV	snow	Snow

D A	sol_dpcm	Sol DPCM
DEA	sonic	Sonic
EA	sonicls	Sonic lossless
D V D	sp5x	Sunplus JPEG (SP5X)
D V	sunrast	Sun Rasterfile image
DEV D	svq1	Sorenson Vector Quantizer 1
D VSD	svq3	Sorenson Vector Quantizer 3
DEV	targa	Truevision Targa image
D V	theora	Theora
D V D	thp	Nintendo Gamecube THP video
D V D	tiertexseqvideo	Tiertex Limited SEQ video
DEV	tiff	TIFF image
D V D	truemotion1	Duck TrueMotion 1.0
D V D	truemotion2	Duck TrueMotion 2.0
D A	truespeech	DSP Group TrueSpeech
D A	tta	True Audio
D V	txd	Renderware TXD (TeXture Dictionary) image
D V D	ultimotion	IBM UltiMotion
D V	vb	Beam Software VB
D V	vc1	SMPTE VC-1
D V D	vcr1	ATI VCR1
D A	vmdaudio	Sierra VMD audio
D V D	vmdvideo	Sierra VMD video
D V	vmnc	VMware Screen Codec / VMware Video
DEA	vorbis	Vorbis
D V	vp3	On2 VP3
D V D	vp5	On2 VP5
D V D	vp6	On2 VP6
D V D	vp6a	On2 VP6 (Flash version, with alpha channel)
D V D	vp6f	On2 VP6 (Flash version)
D V D	vqavideo	Westwood Studios VQA (Vector Quantized Animation) video
D A	wavpack	WavPack
DEA	wmav1	Windows Media Audio 1
DEA	wmav2	Windows Media Audio 2

DEVSD	wmv1	Windows Media Video 7
DEVSD	wmv2	Windows Media Video 8
D V	wmv3	Windows Media Video 9
D V D	wmv1	Winnov WNV1
D A	ws_snd1	Westwood Audio (SND1)
D A	xan_dpcm	Xan DPCM
D V D	xan_wc3	Wing Commander III / Xan
D V D	xl	Miro VideoXL
D S	xsub	XSUB
DEV D	zlib	LCL (LossLess Codec Library) ZLIB
DEV	zmbv	Zip Motion Blocks Video